
TERMS AND CONDITIONS

FOR

Saskatchewan Indian Gaming Authority (SIGA)

TABLE GAMES

	IGR	SLGA
Subcommittee Recommendation to Main Table	Initial: DDA Date: 08/01/06	Initial: JK Date: 04/01/06
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PRELIMINARY

TERMS AND CONDITIONS

1. These terms and conditions apply to all licences issued pursuant to section 207(1)(b) of the *Criminal Code* for the conduct and management of table games referred to in the *Casino Operating Agreement* between the Saskatchewan Liquor and Gaming Authority and Saskatchewan Indian Gaming Authority Inc. These terms and conditions are issued pursuant to Order in Council --/2006 and the Licensing Agreement between the Indigenous Gaming Regulators Inc. and the Saskatchewan Liquor and Gaming Authority respecting regulation of table games.

INTERPRETATION

2. (1) In these terms and conditions:

“Agreement” means the Casino Operating Agreement between the SLGA and SIGA in effect from time to time;

“bankroll” means any reserve money and chips that are not in use that are held in secure storage;

“bet” means the chips risked on the outcome of a table game;

“casino” means a casino as defined in the Agreement in effect from time to time;

“chip” means a symbol with a monetary value that is issued by SIGA for use in gaming at table games and that is redeemable for cash from SIGA at the casino where it is issued, but does not include a coupon;

“deck” means:

- (a) a standard set of playing cards, composed of four suits; or
- (b) a specialty set of playing cards for use in a table game approved in accordance with section 3;

“drop” means, in a table game, the total monetary value of all cash and coupons exchanged for chips;

“drop box” means a locked container affixed to a gaming table into which the drop, fill slips, credit slips, and table inventory forms are placed;

“fill” means a transaction in which a supply of chips is transferred from a bankroll to a table game;

“house rules” means:

- (a) rules of conduct for players and visitors established by SIGA; and
- (b) are those table gaming variations established by SIGA that are not inconsistent with the approved rules of play;

“IGR” means Indigenous Gaming Regulators Inc. or its successor;

“jackpot” means any money, merchandise or item of monetary value given to a player as the result of a specific combination or combinations of characters as specified under the rules of a table game;

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"Licensing Agreement" means the agreement between IGR and SLGA respecting regulation of table games in effect from time to time;

"linked jackpot" means a jackpot determined by two or more gaming tables linked to a system for accumulating a portion of bets laid at the designated tables and combining that portion of bets to create a jackpot payable as specified under the rules of the table game;

"player" means a person who engages in play at any table game;

"police officer" means a member of a police service within the meaning of *The Police Act, 1990* or a member of the Royal Canadian Mounted Police;

"progressive jackpot" means a jackpot that increases in value as a result of cumulative play at independent or linked table games and may include a linked jackpot;

"SIGA" means the Saskatchewan Indian Gaming Authority Inc. or its successor;

"SLGA" means the Saskatchewan Liquor and Gaming Authority or its successor;

"table game" means a game of chance played at a table;

- (2) All references contained in these terms and conditions to any legislative enactments shall include any such statutes as may be amended, re-enacted or replaced from time to time and, in respect to any defined term derived from such statutes, includes any subsequent definition contained in any statutes enacted in substitution therefore, or in modification thereof.

CONDUCT AND MANAGEMENT OF TABLE GAMES

APPROVAL OF TABLE GAMES

3. (1) Before SIGA offers a table game for play in a casino, SIGA shall submit to IGR for approval, in accordance with the Licensing Agreement, a complete description of the table game proposed for play, including:

- (a) the rules of play;
- (b) the types of bets that may be made;
- (c) the betting limits;
- (d) use of jackpots as part of the table game, including linked and progressive jackpots and all schedules for jackpots offered;
- (e) the method of play;
- (f) a description of any equipment used in play; and
- (g) the theoretical advantage of the casino for the game and the theoretical hold percent; and
- (h) a copy of the mathematical analysis done by a third party acceptable to IGR and used by SIGA to assist in game selection.

- (2) Before SIGA makes any changes to an approved table game in a casino including any of the elements set out in subsection 1, SIGA shall submit a complete description of the changes to IGR for approval in accordance with the Licensing Agreement.

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- (3) SIGA shall not offer a table game for play or make changes to an approved table game unless it receives written approval from IGR in accordance with the Licensing Agreement.

RULES OF PLAY

4. (1) SIGA shall ensure that any table game that is offered for play is operated in accordance with the description of the table game approved pursuant to Section 3.
- (2) SIGA shall ensure that the rules of play of any table game offered for play in a casino, as approved pursuant to Section 3, are available for reference by a player or visitor.

BETTING LIMITS

5. SIGA shall ensure that:
- (a) betting limits are clearly posted at each table game; and
 - (b) no player places a bet outside the betting limits.

PROGRESSIVE JACKPOTS

6. (1) SIGA shall ensure that:
- (a) all progressive table games are connected to a progressive jackpot display showing the progressive jackpot amount;
 - (b) each progressive jackpot is conspicuously displayed at or near the table games to which a progressive jackpot applies; and
 - (c) no jackpot display is turned back to a lesser amount unless;
 - (i) the amount shown on the progressive jackpot display is paid to a player as a jackpot;
 - (ii) it is necessary to adjust the progressive jackpot display to prevent it from displaying an amount greater than the prize available;
 - (iii) it is necessary to change the progressive jackpot display because of a table game malfunction, in which case the malfunction and adjustment must be recorded by the appropriate on-line data monitoring system or by table game personnel; or
 - (iv) there is interference of a fraudulent nature, in which case the nature, date and time of the event must be recorded by the appropriate on-line data monitoring system or by table game personnel.
- (2) If SIGA desires to dispose of a progressive jackpot in a manner other than the payout of the progressive jackpot at the same table game, SIGA must obtain prior approval from IGR in accordance with the Licensing Agreement. If the transfer involves a change in the rules of play, the procedures in Section 3 apply.

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CREDIT PROHIBITED/NO CASH BET AT TABLE GAMES

7. (1) SIGA shall ensure that bets at table games are made only with chips, coupons or both.
- (2) SIGA shall not issue chips or coupons in exchange for credit, including credit through the use of a credit card.
- (3) SIGA shall not issue chips or coupons in exchange for a third party cheque.

USE OF DEVICES, CAMERAS, ETC.

8. SIGA shall not allow any unauthorized person to use any electronic, mechanical, telecommunications, or other device in the table games area that could assist in:
- (a) projecting the outcome of a table game; or
 - (b) keeping track of:
 - (i) cards that have been dealt;
 - (ii) changing probabilities; or
 - (iii) playing strategies.

RESTRICTIONS ON WHO MAY PLAY TABLE GAMES

PERSONS UNDER 19 NOT PERMITTED TO PLAY

9. (1) No persons under 19 years of age shall be present within the table games area of a casino.
- (2) SIGA shall ensure that persons under 19 years of age are not present within the table games area of a casino or in areas of the casino where the table games area is in view.

INDIVIDUALS NOT PERMITTED TO PLAY

10. SIGA shall not permit the following to play table games:
- (a) any employee, officer, or director of SIGA; and
 - (b) individuals who appear to be intoxicated and/or under the influence of any drug.

INTERNAL MANAGEMENT AND CONTROL

POLICIES AND PROCEDURES

11. (1) SIGA shall maintain and file with IGR its internal management and control policies and procedures and amendments, respecting:
- (a) house rules;
 - (b) drop boxes;
 - (c) procedures for accepting cash at gaming tables;
 - (d) procedures for adding and removing gaming chips from gaming tables;

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- (e) procedures for closing gaming tables;
 - (f) procedures for opening decks;
 - (g) procedures for closing unused decks; and
 - (h) procedures for closing used decks.
- (2) SIGA shall conduct its table games operations in a manner consistent with SIGA's internal management and control policies and procedures as filed with IGR pursuant to subsection (1).

REPORTS

12. (1) SIGA shall maintain a reporting system that is capable of providing the following information:

- (a) chip opening totals;
 - (b) chip closing totals;
 - (c) chip fill/credit totals;
 - (d) daily table performance and summary;
 - (e) pit control table count; and
 - (f) jackpot payout records.
- (2) SIGA shall maintain a pit card inventory report (card control sheet).
- (3) Within a reasonable period of time, SIGA shall provide IGR with such reports as IGR may request with respect to the information referred to in subsections (1) and (2).

EQUIPMENT

13. (1) SIGA shall not use malfunctioning equipment for table games.
- (2) SIGA shall ensure that all mechanical and electronic components of table games that would affect the outcome of the game are locked or secured at all reasonable times.

INTERNAL SECURITY AND SURVEILLANCE

ACCESS FOR INSPECTIONS AND INVESTIGATIONS

14. (1) SIGA shall allow authorized employees of IGR access to the table games area in the casino for the purpose of determining compliance with these terms and conditions.
- (2) SIGA shall allow authorized employees of IGR access to the surveillance area of the casino, at reasonable times, for the purpose of determining compliance with these terms and conditions with respect to the television, video or digital monitoring and recording requirements.

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- (3) SIGA shall co-operate with inquiries by authorized employees of IGR with respect to these terms and conditions.

ACCESS TO SENSITIVE AREAS

15. SIGA shall ensure that access to table game pit areas is restricted to authorized personnel.

RESOLUTION OF COMPLAINTS

16. SIGA shall ensure that any complaint or incident respecting a table game is dealt with appropriately and a written record maintained.

REPORTING OF CHEATING

17. SIGA shall ensure that any individual caught cheating at play at table games is reported to IGR and SLGA.

SECURITY

18. (1) SIGA shall submit to IGR for approval, in accordance with the Licensing Agreement, its plan with respect to the following:
- (a) cooperating with IGR in the investigation of breaches of these terms and conditions;
 - (b) identifying and preventing cheating at play and other illegal or undesirable activity at table games; and
 - (c) collecting and maintaining evidence for the purpose of prosecuting persons suspected of or alleged to have taken part in cheating at play at table games.
- (2) SIGA shall conduct its table games operations in a manner consistent with its plan approved pursuant to subsection (1).

SURVEILLANCE

19. SIGA shall ensure that the responsibilities of its surveillance department include observing and recording by videotape, digital recording or similar process:
- (a) activities in the table games area including:
 - i. procedures in handling of cash, chips and cards,
 - ii. cash and chip transactions;
 - iii. game play and the application of rules of play;
 - iv. cheating at play;
 - v. errors and infractions;
 - vi. the outcome of each game; and
 - (b) all drop boxes and tip boxes.

CLOSED-CIRCUIT TELEVISION SYSTEM

20. SIGA shall operate at the casino a closed-circuit television system that allows for:
- (a) viewing and recording of the entire table games area; and
 - (b) simultaneous and independent viewing and recording of both the table and wheel of each roulette table game.

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REQUIREMENTS FOR SURVEILLANCE EQUIPMENT

- 21. SIGA shall ensure that adequate lighting is present in the table games area to enable clear video recordings with images of sufficient clarity to permit identification of persons, tables, and activities at the table games and in the table games area.

GAMING EMPLOYEES

- 22. SIGA shall ensure that every table game employee of SIGA, while in the casino, wears the identification tag issued by SLGA in plain view.

COMPLIMENTARIES

- 23. SIGA shall not provide complimentary beverage alcohol, either directly or indirectly to any individual in the table games area.

BANKING MACHINES

- 24. SIGA shall not permit automated banking machines in the table games area of a casino.

LAYOUT

- 25. (1) SIGA shall file with IGR, for information, floor plans of each casino showing at a minimum the location of all table games areas, table games surveillance equipment and the external walls and entrances and exits to the casino.
- (2) Within 15 days of any material change to the floor plan filed under this section, SIGA shall file an amended floor plan with IGR clearly indicating all material changes.

SUSPENSION OR CANCELLATION OF LICENCE

- 26. If SIGA operates in breach of any term and condition herein, SIGA may be subject to suspension or cancellation of the licence issued by IGR.

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